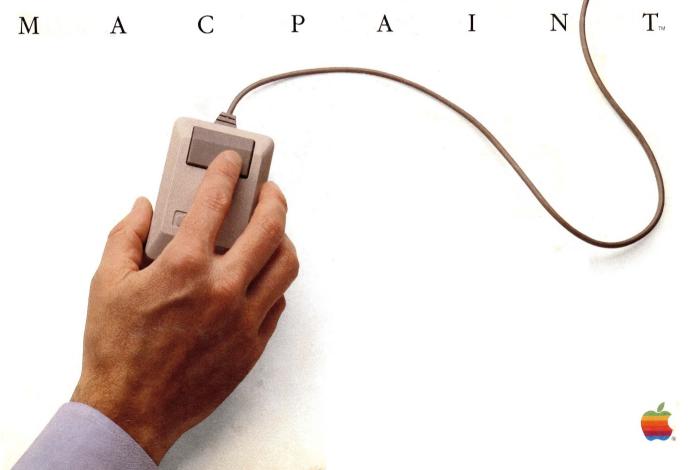
# Macintosh<sub>™</sub>





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Written by Carol Kaehler of Apple Macintosh User Education. Designed by Clement Mok. Illustrated by Susan Kare.

Program by Bill Atkinson.

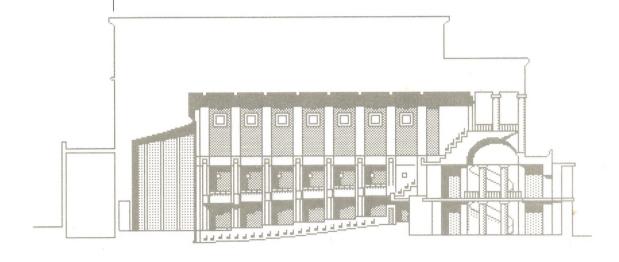
This manual was inspired, written, and illustrated on the Apple Macintosh TM computer using MacPaint TM

Simultaneously published in the U.S.A. and Canada.

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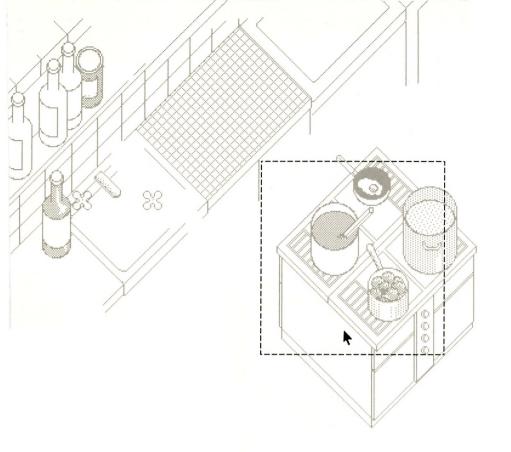
## How to Use This Book

The best way to learn MacPaint is to explore the drawing tools and patterns on your own. This is a book of hints to guide you in your exploration.

- If you want a brief lesson on getting started with MacPaint, see "Learning MacPaint."
- When you want to find out more about using the tools and the commands in the menus, flip through "Using MacPaint." (You don't have to read these pages in any particular order.)
- For a brief description of each of the tools, see "Tools Summary."

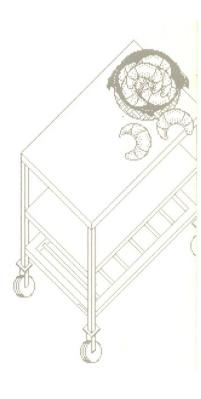
If Macintosh is totally new to you, you might want to look first at *Macintosh*, the owner's guide. It teaches the basic techniques you'll use to create pictures with MacPaint—clicking, dragging, selecting information, and choosing commands from menus.

This manual was inspired, written, and illustrated on the Apple Macintosh™ computer using MacPaint™



# Chapter 1:

Learning MacPaint



## Learning MacPaint

#### How to begin:

- Insert the Write/Paint disk.
- Open a MacPaint document by clicking the Write/Paint disk icon and choosing Open from the File menu, then clicking the MacPaint icon and choosing Open again.

In a few seconds, the screen will look like this:

Menus with commands to choose from Edit Goodies Font File Tools for drawing, adding text, moving the page under the window, and selecting: Close box Pointer (takes different shapes, depending on what tool you're using) Line and border widths (current width is checked) Current pattern Patterns 1

Style ntitled Document title e with the drawing tools

Drawing window (shows you part of your document at a time) In this book, the following symbols indicate specific actions.



means click:
Position the pointer,
then briefly press
and release the
mouse button.



means **drag**:
Position the pointer,
press and hold the
mouse button while
you move the mouse,
then release the
mouse button.

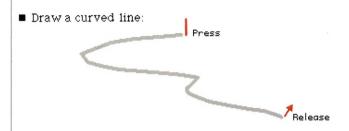
#### Start working on the document you opened.

■ Click the paintbrush in the tool palette:



■ Move the pointer to the drawing window.

(The pointer becomes a black circle for you to draw with):



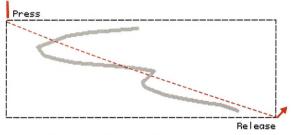
Whenever you want to make changes to something you've drawn, you first select it.

#### Here's how:

■ Click the selection rectangle in the tool palette:



■ Then drag in the drawing window:

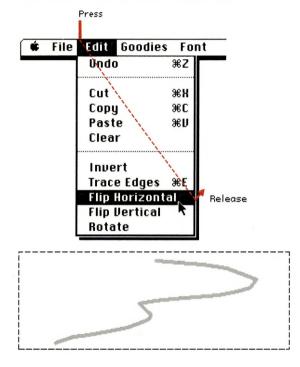


As you drag, a dotted outline encloses your drawing.

Whatever is inside the dotted rectangle is selected and will be affected by any command you choose from the



#### Here's how to choose a command:



To see how you can cancel your last action:

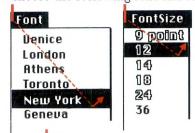
■ Choose Undo from the Edit menu.

To see one way to erase:

Click the eraser in the tool palette. Then erase part of your drawing:

#### Add text to your drawing:

■ Choose the following font and font size from menus:



- Click
- Click in the drawing window where you want the text. A blinking vertical bar marks the place where text will be inserted when you type. Use the Backspace key if you make a mistake. You can make changes to what you type until you click somewhere else.
- Type: Follow the yellow brick road.

Change the style of what you typed by choosing **Outline** from the **Style** menu:



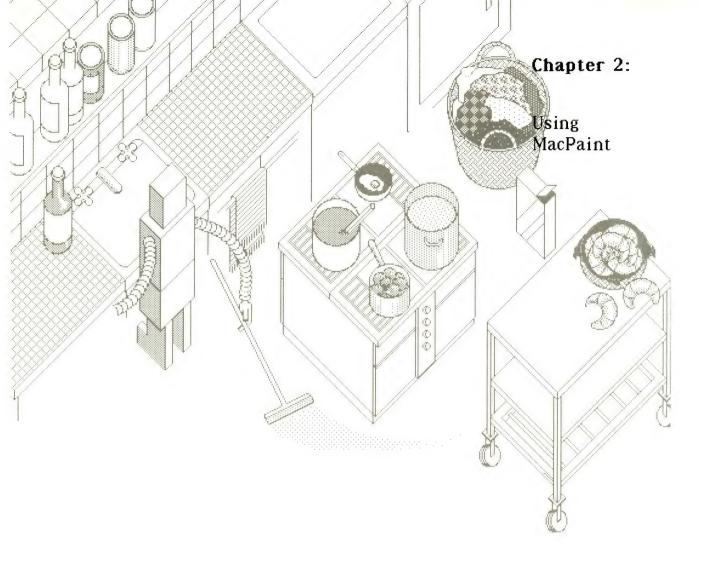
Follow the yellow brick road.

#### Save your work on the disk:

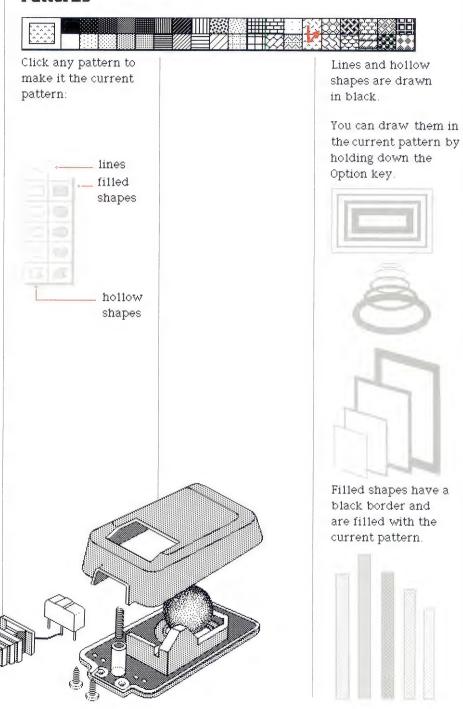
■ Choose Save from the File menu.

#### To print your MacPaint picture:

■ Choose Print from the File menu.



#### Lines and Patterns



The border palette controls line and border width.

Current width is checked.



No border on filled shapes

· Line/border widths and space between repeating copies.

#### Text



You can add text anywhere in the drawing window.

Click the text tool in the tool palette, then click where you want the text.

The blinking bar marks the insertion point, where text you type will appear.  Choose fonts, font sizes, and styles from menus.

Current choices are checked.





Best sizes for the current font are outlined.



Font, font size, and style choices including alignment can be changed until you click somewhere else.

After you've clicked, you can select and move, copy, or after text like any other image you draw.

This text is

24 pt. New York,

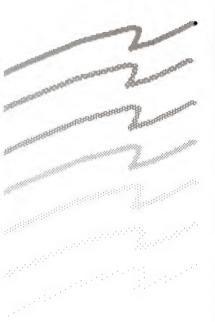
underlined and

shadowed.

### Using the Paintbrush

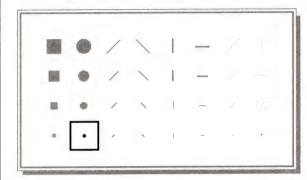


The paintbrush paints in the current pattern.



To change the shape of the brush:

• Choose **Brush Shape** from the **Goodies** menu.



.

 Click any shape to make it the current brush shape.

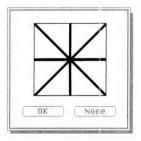


 To keep the same shape, click the outlined shape.



To draw symmetrical shapes with the paintbrush:

 Choose Brush Mirrors from the Goodles menu.



The four possible mirrors appear as lines. Click the mirrors you want to use either singly or in combination.



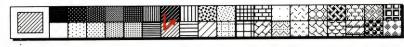
To turn off mirroring:

 Choose Brush Mirrors from the Goodles menu Then click None.

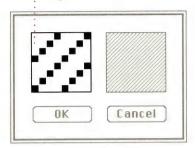
## **Editing Patterns**

To create your own pattern, choose

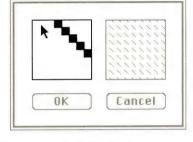
Edit Pattern from the Goodies menu to edit the current pattern.
Or double-click any pattern in the palette.

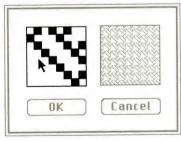


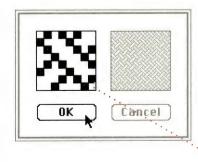
current pattern

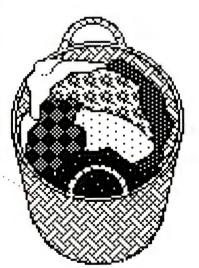


- Click or drag through dots to change the pattern.
- Click **OK** to replace the old pattern with your new one.
- Click Cancel to keep the original pattern. All patterns you create are saved with the document.









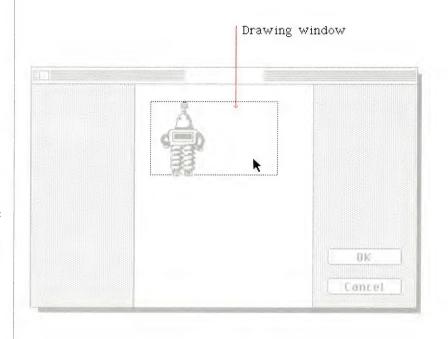
# Using the Entire Page

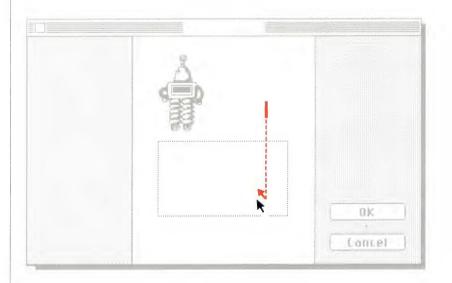
An entire MacPaint document is 8 x 10 inches. At any one time, you can see about a third of the document in the drawing window.

To move to another part of the document:

• Choose Show Page from the Goodies menu.

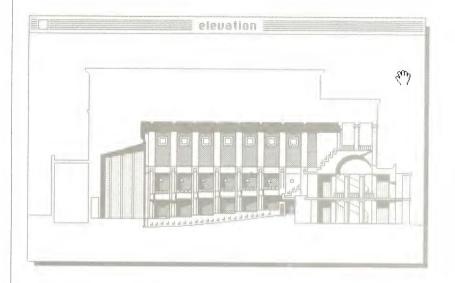
 Drag the dotted rectangle to position the window on any part of the document.
 Click OK.



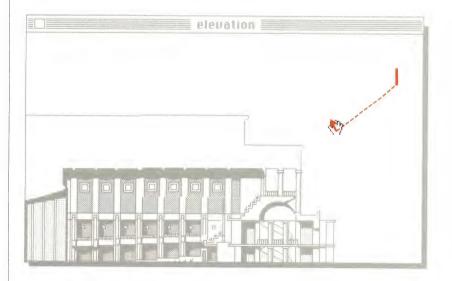




 To move the document under the drawing window a small distance:



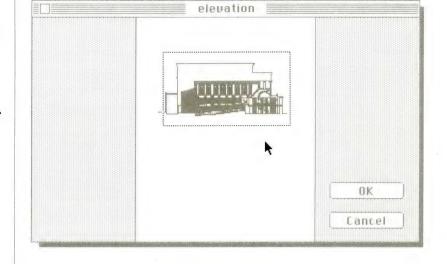
■ Drag in any direction.



## Shifting the Whole Picture on the Page

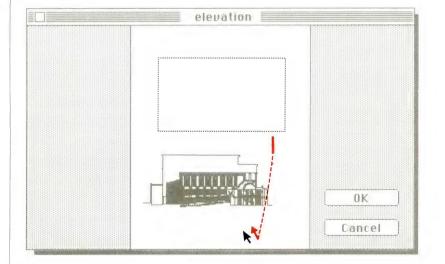
Choose Show Page from the Goodies menu.

Press anywhere outside the dotted rectangle (even if the image is inside the rectangle), and drag the image in any direction.



To return to another part of the page move the rectangle, then click OK.

 To erase, drag the image off the page and click **0K**.
 (Erasing this way is not undoable.)



## Filling In Areas



To fill an outlined area:

- Click the paint can and any pattern.
- Then position the end of the pouring paint in any outlined area you want to fill and click.



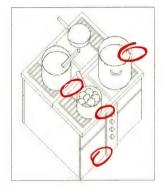




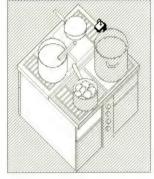








the pouring paint "leaks" through.

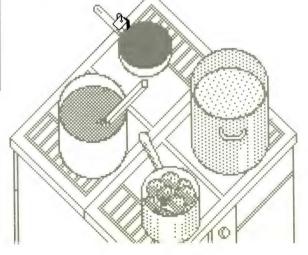


• Choose Undo from the Edit menu. Fill in any holes in the outline.









## Selecting and Changing an Area





Two tools, the selection rectangle and the lasso, are just for selecting areas to be changed.



Use the selection rectangle to select a rectangular area. (To reselect, first click anywhere outside the selection.)



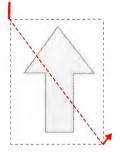
■ To move a selection:

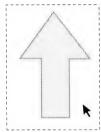
Position the pointer

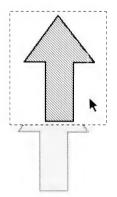
inside it and drag.

To make one copy:

Hold down the Option key while you drag the selection.



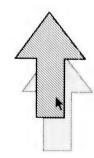




Use the lasso to select nonrectangular objects:



Then you can move the image, copy it, or alter it like any selection.



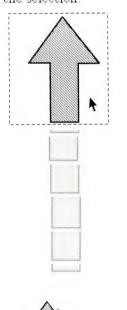
The lasso tightens up around the image.



You can start dragging when the pointer shape is an arrow.

■ To make repeating copies:

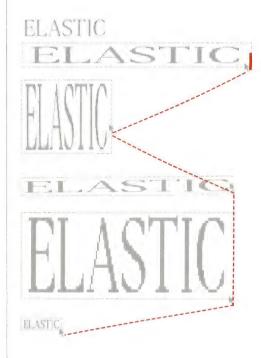
Hold down both the Option and the \*keys while you drag the selection.



■ To stretch a selection:

Hold down the

\*\* key while you drag the selection.



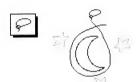
A selected area "floats" in its own plane, without altering what's under it, until you click outside the selection.

Compare how the selection rectangle and the lasso work.

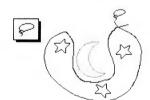
#### Moving a selection:







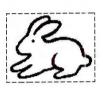


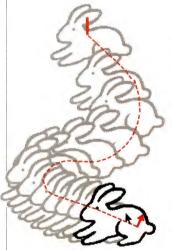




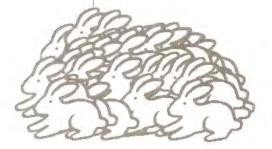
# Making repeating copies:













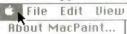
## Cutting and Pasting





With cutting and pasting, you can move or copy pictures or text from one document to another (either a MacPaint document or one you create with a different application), or from one part of a document to a different part.

You can also cut and paste among MacPaint documents and desk accessories you choose from the Apple menu.





Select what you want to cut or copy. Use either the selection rectangle or the lasso.

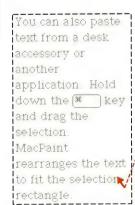
Choose **Cut** or **Copy** from the **Edit** menu in MacPaint or any application you want to cut or copy from. The selection goes on the Clipboard.

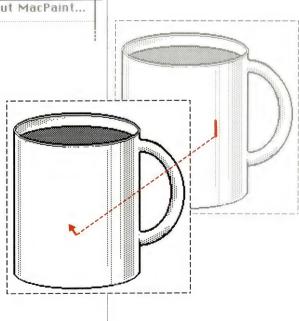
Go to the part of this or any other document you want to move or copy the image to. Make a selection rectangle there. If there is no selection, MacPaint will paste into the middle of the window.

Choose Paste from the Edit menu.

If you're pasting into a MacPaint document, drag the rectangle to the position you want the image, and click outside the rectangle to paste the image into the new place.

You can also paste text from a desk accessory or another application. Hold down the \* key while you drag the selection to rearrange the text to fit the selection rectangle.





## Four Ways to Erase



Drag the eraser.

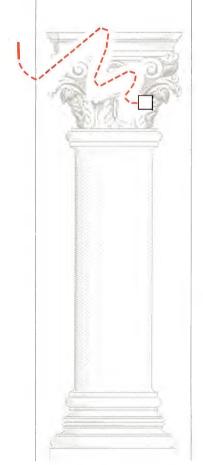


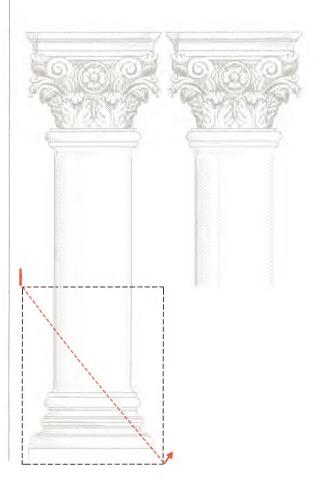
Double-click to erase the entire window.



Select an area.

Then choose **Clear** from the **Edit** menu. or press the Backspace key.

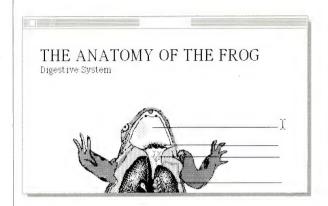


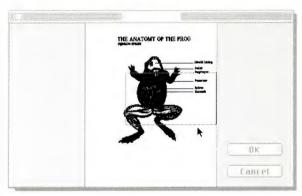


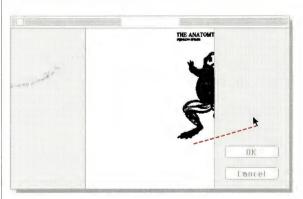
To erase the entire document, choose

Show Page from the Goodies menu.

Position the pointer outside the dotted rectangle (even if the image is inside the rectangle), and drag the image off the page.





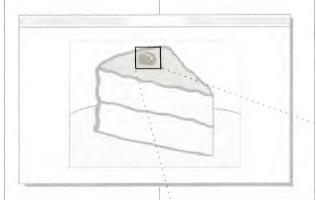


## Detailed Drawing



Select the area you want to see in detail.

Then choose FatBits from the Goodies menu.



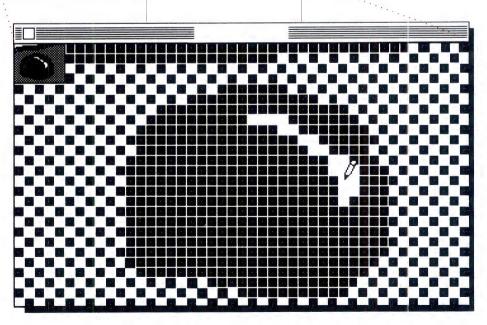


Use the pencil to click individual dots or drag through a group of dots to change them from black to white or vice versa. Or use any tool in the tool palette.



Drag with the grabber to move the document under the window.

Choose **FatBits** to return to the previous view.



### Constraining



Generally, the Shift key lets you limit drawing to horizontal or vertical (and sometimes 45°) lines

- Click the tool you want to use.
- Hold down the Shift key while you use the tool in the drawing window:



To move the document only horizontally or vertically



To draw or erase only horizontally or vertically



To constrain lines to 45° and 90° angles



To draw squares,



rounded squares,







Use the Shift key with the Option and keys to constrain the movement vertically or horizontally while moving, making a single copy of, or making repeating copies of a selection. Stretching or shrinking a selection using the Shift and keys changes the size but keeps the original proportions.

In **Show Page**, using the Shift key allows only vertical or horizontal movement of the dotted rectangle or the image.

**Grid** in the **Goodles** menu is also a constraint. It allows drawing, typing, or moving a selection only along the lines of an invisible grid.

## Using the File Menu to Handle Documents

# To start a new document:

from the Finder:

Open the MacPaint icon.

from MacPaint:

- Choose Close from the File menu (or click the close box).
- Choose **New** from the **File** menu.

## To get an existing document:

from the Finder:

Open the icon that represents it.

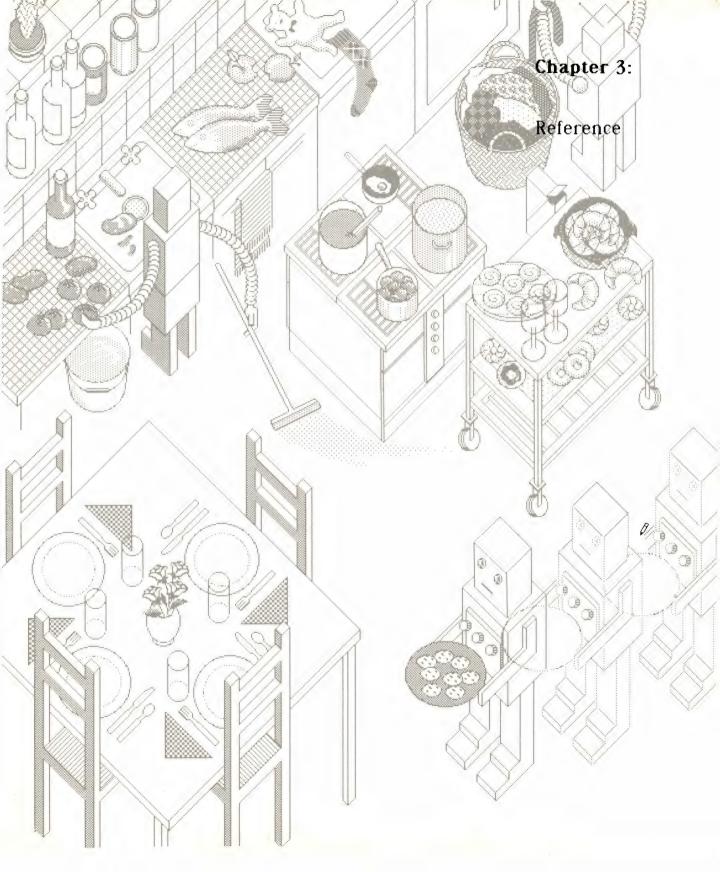
from MacPaint:

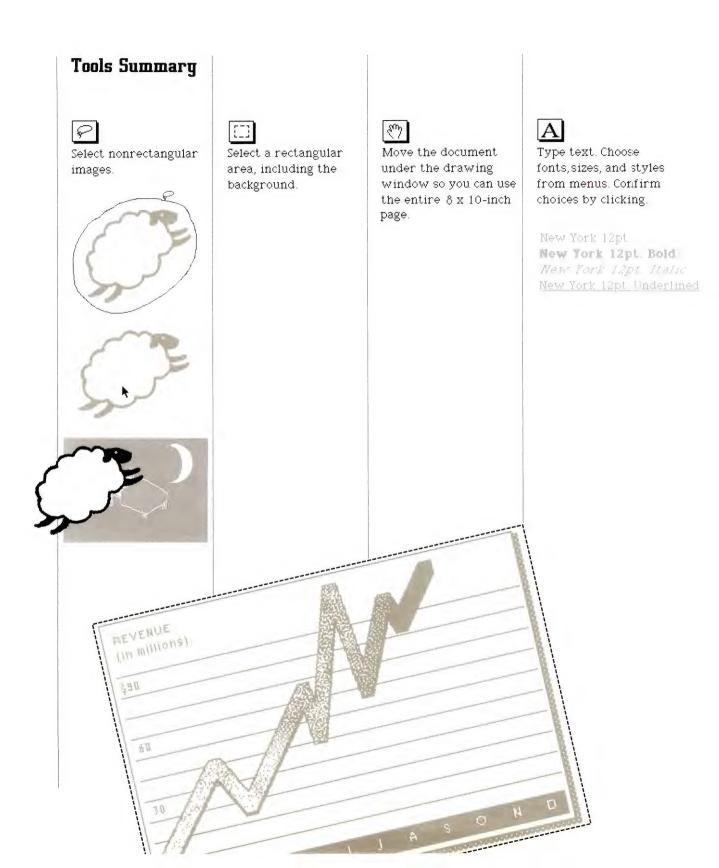
- Choose Close from the File menu (or click the close box).
- Choose Open from the File menu.
- Click the document you want to open.
- Click the Open button.

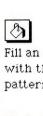
# To save changes to a document:

- Choose Save from the File menu.
- Type a name the first time you save a new document, then click the Save button.

If MacPaint stops unexpectedly, open the MacPaint icon. MacPaint will try to rescue your last document.







Fill an outlined area with the current pattern.





Spraypaint with the current pattern.





Paint with the current pattern. Choose Brush Shape from Goodies menu.

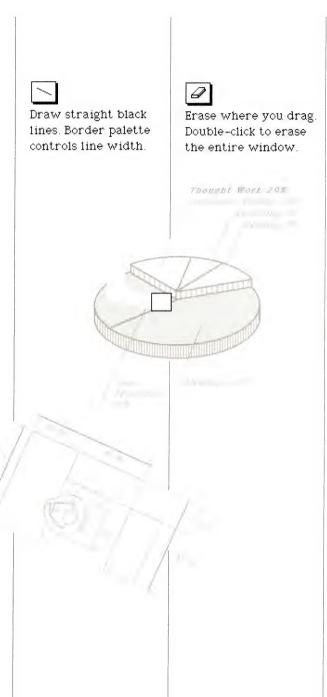


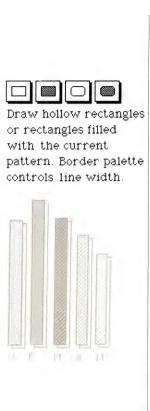


Draw a thin line-black on white or white on black.



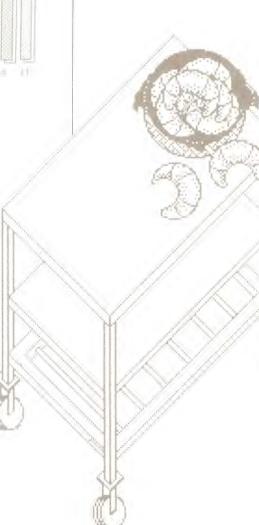








Draw hollow ovals or ovals filled with the current pattern. Border palette controls line width.





Draw freehand black lines. Border palette controls line width.





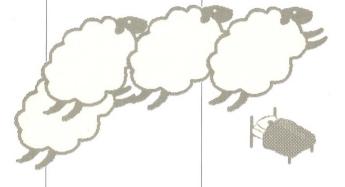
Draw filled freehand shapes. MacPaint connects the ends of a freehand line and fills the shape with the current pattern. Border palette controls line width.

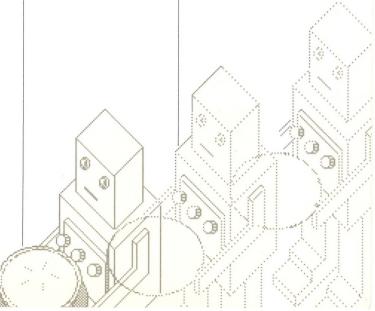


Draw hollow polygons. Click to turn a corner. Border palette controls line width.



Draw filled polygons.
Click to turn a corner.
Double-click or click
again at the beginning to end and fill
the polygon. Border
palette controls line
width.





#### Shortcuts

#### Use these keys to:



Undo the last action



Erase the selection

#### Double-click to:



Select the entire drawing window



Show page



Choose a brush shape



Enter and leave FatBits



Erase the entire drawing window



Edit the current pattern (or any double-clicked pattern)

### Other Special Keys



Copy while dragging a selection

Use current pattern instead of black for lines and borders.

Change the pointer to 📆 in FatBits



Stretch or shrink while dragging a selection

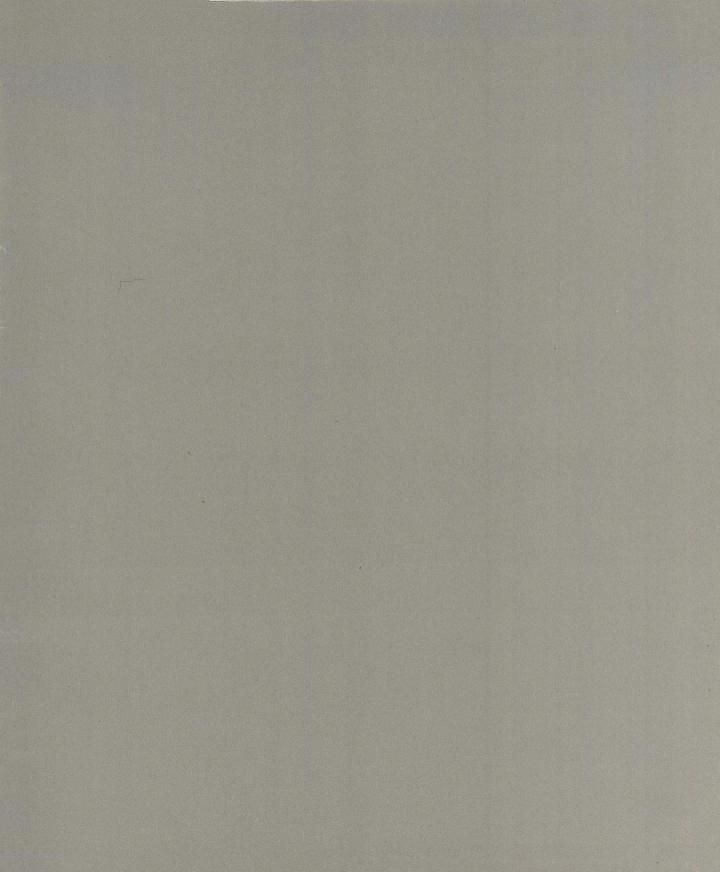
Enter and leave FatBits by clicking in the drawing window with the pencil.



Make repeating copies while dragging a selection



Constrain drawing or movement of image or a page. (See "Constraining" for details.)



## **Apple Computer, Inc.**

